

2017
\$80,000 APA 8-BALL
WORLD
QUALIFIER

Player Information Packet



Tournament Directors:
Troy Myers & Joe Cabezas

World Qualifier - Captains Guide

Tournament Directors - Troy Myers & Joe Cabezas

SPORTSMANSHIP - # 1 PRIORITY

We “will not” tolerate any smart-remarks, name-calling, or intimidating behavior here at the tournament site. Such action may get your team disqualified and your players suspended from playing in the APA. The “moment” someone from the opposing team is rude or acts up in any way, come see one of the Tournament Directors at the Control Counter. We will stop the problem before it goes any farther! Sportsmanship and fair play are our # 1 concerns in the APA. Team Leaders and fellow team members will be held responsible for the action of their teammates! If you see someone start to act up, diffuse the situation before it escalates and get them out of the tournament facility. We’re here to assist you in any way possible. The moment a concern arises, politely stop the match and calmly come up to the control counter to get proper clarification and direction. *If you continue the match in question, the match stands and no protest may be made at a later time!*

PROBLEMS - HOW TO PROPERLY HANDLE THEM

Your team should not attempt to handle a match-play problem by itself. Temporarily stop the current match and explain the situation to a Tournament Director. The issue will be handled for you. Never argue with, or confront the other team.

Don’t worry about skill levels ... that’s our job! If you perceive that someone on the other team may be under-rated, **do not come up to the control counter and bring it to our attention “vocally”...** Simply write a note on the back of your scoresheet and we’ll research the player, and when and if the complaint is substantiated, the team will be disqualified and your team may have another opportunity in the tournament (based upon when the team is actually disqualified).

REFEREES - HOW TO PROPERLY USE THEM

Never give the referees a hard time; they are responsible league members who are here to help you. Referees are only available for “Good Hit-Bad Hit” calls. They are instructed to not answer rules questions, so please **verify all rules with a Tournament Director**. Referees may be watching as many as four tables, and your team should call a “Referee Time-Out” in order to make sure that they have plenty of time to get into position, and are able to find out which category of balls is being played. If you fail to do this, the referee may not be able to make the call.

SCORESHEETS / SCOREKEEPING - CHECKING AND VERIFYING

Skill levels can go up or down during this event. Prior to each of your team matches, please make sure that you check the skill levels of all of your members. If you don’t, you may accidentally break the “23 Point Rule”.

Score keepers are to sit side-by-side at the score keepers table; coaches to their left and right; team members sit in the bleachers behind them. Verify with the other scorekeeper the number of time-outs taken after each one is called, and announce scores after each game! Mark safeties, even if the shooter forgets to call them!

IDENTIFICATION - HOW AND WHEN TO ASK FOR I.D.

Per national rules, **always carry a valid picture I.D. with you.** Captains, do not shoot a player if they do not have a picture I.D. If you shoot a player who is under-age, your team will be disqualified. You are allowed to ask for I.D. prior to the start of that player match, or after that player match is over, but not during that player match. **If you card the player after the player match,** just inform the other captain to see a Tournament Director concerning that player's I.D., and we will handle it from there. That player will be required to obtain and show proper I.D. before the subsequent round (unless waived by the League Operator), or that specific match will be forfeited.

PAPERWORK - PLAQUES - PATCHES - PHOTOS - TROPHIES - TOURNAMENT CHARTS

Paperwork and patches will be handed out at the Captains meeting before the start of the event. **Turn in your score sheets at the control counter when you finish your match.** Pick-up your trophies and World Qualifier packet when you make it into the Qualifying Round and get your free photo-shoot. **Photo shoot area in the back. Extra male/female figurines** are available at the control counter (see a Tournament Director). Winners receive individual trophies, along with a large trophy for your hosting location. **If you win your match,** carefully check the Tournament Charts for all future rounds (need help reading the board, see a Tournament Director).

ABOUT THE NEW GREEN ROOM (SPORTS 2000)

Charlie's Cue Repair located in the main arena area! Supplies, cue repair, raffle tickets, etc. No food or drinks may be brought in from outside. Coin machine and phones in the front lobby by the kitchen; Cue balls for Coin-Op tables available at the bar, rental tables (when available) may be rented from the bar personnel. **ATM machine** located at the bar.



8-Open Roster & Handicap Report

00104 The Clampetts O 0000 FROM : Essex, MD <u>Skl Number Name</u> 4 05039 Sessa, Scott 3 78588 Ace, Serena 5 72593 Shiflett, James 7 38659 Demski, Anthony 5 50375 Lilley Jr, Paul 3 53514 Sipes, Virgil 4 64525 Hixson, Alishia 4 73255 Bridgeman, Rachel	00106 18'S Legal O 0000 FROM : Essex, MD <u>Skl Number Name</u> 5 10532 Spriggs, Nick * 6 23410 Chapline, Mike 4 51395 Spriggs, Anna 4 53402 Huovinen, Chris 5 04170 Chapline, Mark 4 54735 Spriggs, Michael 2 53989 Clements, Debralee 4 65847 Phillips, Andy	00407 Ridge Inn O 0000 FROM : Baltimore, MD <u>Skl Number Name</u> 4 65952 Bayer, Michael 7 59677 Rey Jr, Michael 5 30061 Miller, Bryan 5 05068 Meyers, Jeff 3 29479 Mullins, Amy 3 17067 Topal, Manny 3 62012 Magtanong, Christopher 4 11159 Witemore Jr, Milton	00601 It Is What It Is O 0000 FROM : White Marsh, MD <u>Skl Number Name</u> 4 23468 Neuman, Art 5 21141 White, Steve 3 04255 Collins, Luther 2 08893 Smith-Collins, Wendy 6 30984 Pelekakis, Nicholas 5 09919 Dixon, John 4 08644 Waitkus, Dillon 5 61250 Miskimon, Charles	00602 IX O 0000 FROM : White Marsh, MD <u>Skl Number Name</u> 3 53634 Mast, Colleen 4 59796 Reed, Kristofer 4 17944 Williamson, David 5 03601 Schreiber, Leslie 3 76145 Thompson, June 4 54227 Hutton, Roy 5 06860 Lannon Jr, Al 6 06176 Turner, Chris	00608 #keepfighting O 0000 FROM : White Marsh, MD <u>Skl Number Name</u> 4 29909 Snyder, Kristin 5 25637 Snyder, Myles 4 31794 Ramsel, Tammy 5 67119 Lynch, Erick 5 64519 Fritzges, John 3 64754 Lovett, Amanda 7 16988 Ramsel, Brian 2 08912 DeBoard, Tonya
00611 IT'S ALL RELATIVE O 0000 FROM : Kingsville, MD <u>Skl Number Name</u> 5 02886 Sauter, Tim 5 23215 Bartley, Brian 4 08427 Peyton, John 4 26729 Dietz, Lingard 4 03285 Baur, Robert 3 03185 Sauter, Leslie 5 20409 Dietz, William 3 07741 Shillenn, Patty	00706 Rampage O 0000 FROM : Dundalk, MD <u>Skl Number Name</u> 5 63351 Winner, Steve 3 40951 Smith, Heidi 6 05535 Yungandreas, Joseph 6 01492 Peters, Brandon I 3 74878 <i>setser, steven</i> 3 77691 Brooks, Michelle 3 10285 Wolfe, Amanda I 4 14907 <i>zilian, edward</i>	00803 8 Ball Mafia O 0000 FROM : Baltimore, MD <u>Skl Number Name</u> 4 73957 Davis, Malcolm 5 42078 Nelson, David 6 76649 Green, Fred 4 08584 Oliver, Samuel 3 62891 Givens, Rose 5 74848 Lee, Kevin 3 48169 Thomas, Rose 5 12379 Beckham, Anthony			
00808 A.G. Strong O 0000 FROM : Baltimore, MD <u>Skl Number Name</u> 6 00554 Meek, Bryan 4 03765 Meurer, Richard 5 74188 Justice, Joseph 4 41054 Beach, Raymond 6 10498 Robinson, Jack 3 05074 Trainor, Keith 6 10760 Zeback, Michael 2 07344 Barron, Kelsey	00811 Just Winging It O 0000 FROM : Baltimore, MD <u>Skl Number Name</u> 4 05123 Mynar, Joe 5 02645 Daughtery, Emma 4 10255 Blevins, John 3 06818 Brown, Edward 5 49966 Warthen, Matthew 3 17875 Wertz, Thomas 6 59747 Andrews, Timothy 4 20236 Hall, Jack	00906 TNT O 0000 FROM : Baltimore, MD <u>Skl Number Name</u> 6 65988 Peacock, Steve 3 76452 McNamara, Jenn 4 37315 Strzegowski, Tracey 4 14944 McNamara, Kevin 5 29423 Maas, Chris 3 56405 Turner, Bill I 4 29019 <i>osborne, mark</i> I 4 68543 <i>fletcher, jon</i>			

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01103 (Whoosaah) O 0000 FROM : Baltimore, MD <u>SkI Number Name</u> 4 67467 Armstrong, Dwayne 4 01995 Wiley, Kenneth 4 06185 Bowling, Leandre 5 70432 Thomas, Jacques 3 09109 Haynes IV, Japp 3 75171 Nixon, Christopher I 4 12451 <i>stansbury, marcus</i> 6 06872 Fredericks, Lee	01304 Loose Nutz O 0000 FROM : Essex, MD <u>SkI Number Name</u> 6 44287 Whitley, Paul 3 09292 Wendt, Timothy 4 00635 Harris, Ronald 3 72451 Olszewski, Nick 3 24628 Olszewski Sr, Bob 3 73322 Sheppard, Frank 7 35781 Scarlato Jr, Lewis 4 47212 Calabrese, Jim	01705 Rick's Coach Crew O 0000 FROM : Baltimore, MD <u>SkI Number Name</u> 6 42601 Doenges, Rick 5 00425 Schultz, Mark 7 50224 Barnes, Alan 4 02591 Turner, Aaron 3 12400 Dickens, Keith-Edward 5 72483 Lee Jr., Charles 4 00608 Lewis, Chris 3 10775 Greensfelder, Joyce	01805 Turkey Shooters O 0000 FROM : Baltimore, MD <u>SkI Number Name</u> 5 04455 Mynar, Steve 5 12680 Novak, Warren 4 21916 McCully, Brian 6 19316 Stofko, Jim 3 65836 Pirkey, Keith 3 55809 Holsey, Brian 4 29690 Warthen, Ryan 5 50672 Reprogel, Jason	01901 Maggie's Misfits O 0000 FROM : Baltimore, MD <u>SkI Number Name</u> 5 59479 Webster, Maurice 4 63489 Price, Donna 5 68615 Price, Mark 3 73358 Ceanfaglione, Matthew 6 65899 Fitch, Mike 4 10969 Loper, David 2 68430 Smith, Stephanie 3 14950 Brady, Christine	01905 Love For Mason O 0000 FROM : Essex, MD <u>SkI Number Name</u> 4 71509 Riffey, John 3 05109 Sloan-Gray, Michelle 6 09865 Wright, Joseph 3 05311 Gray, John 5 08748 Bohrer Jr, Donald 5 02478 Cox, Thomas 5 07414 Miller, Justin 5 61943 Johnson, Mark
01906 Seven Sticks one Chick O 0000 FROM : Baltimore, MD <u>SkI Number Name</u> 5 04768 Brannon, Nicholas 5 04587 Baublitz, Tony 6 70735 Delair, Charlie 6 58691 Tufano, Miguel 2 11357 Ryan, Jessica 4 52306 Hobbs, Lee 4 10129 Kedzior, John I 4 79171 <i>mayes, joey</i>	02005 Blind Squirrels O 0000 FROM : Dundalk, MD <u>SkI Number Name</u> 6 35873 Toscano, Frank 5 73181 Lukanich, Nicholas 3 42603 Rutter, Laura 4 07392 Lee Jr, Kenny Elf 6 42373 Wild, Michael 3 08470 Cannon, Michael 6 06240 James, Michael 4 41888 Rutter, Michael	02008 The Party Starts Here O 0000 FROM : Sparrows Point, MD <u>SkI Number Name</u> 3 05017 Long, William 6 00383 Foster, Stewart I 5 36886 <i>durden, anthony</i> 3 03989 Foster, Kimberly 7 13243 Covello, Joseph 3 03931 Jazwinski, Thomas 2 00771 Barnett, Tanya 4 37433 Vandergriff Jr., Paul			
02103 Knights of Columbus O 0000 FROM : Dundalk, MD <u>SkI Number Name</u> 6 35873 Toscano, Frank 4 41888 Rutter, Michael 3 11468 Gomez, Gilbert 6 11768 Main, Roger 4 69172 Bichell, Robert 3 11961 Rutter, Jim 3 42603 Rutter, Laura 3 08470 Cannon, Michael	02211 Rack Off O 0000 FROM : White Marsh, MD <u>SkI Number Name</u> 6 44287 Whitley, Paul 7 19089 Strzegowski, Don 4 24203 Mulford, Craig 4 21442 Valente, Susan 4 47212 Calabrese, Jim 3 52794 Minton, Steve 3 56405 Turner, Bill 3 12622 Jourdan, Lori	02404 Bob Dole's Girlfriend O 0000 FROM : Baltimore, MD <u>SkI Number Name</u> 6 77486 Jones, Joshua 5 78506 Moser, Jonathan 4 77484 Robinson, Broc 4 00874 Kulikosky, Joseph 3 03415 Yox, Edgar 3 05272 Wheat, Tyler 4 04999 Moroz, Joshua 4 11398 Lovett, Jim			

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02409 VFW Post # 2678 O 0000 FROM : Sparrows Point, MD <u>SkI Number Name</u> 3 46813 Reese, Scott 6 42183 Henson, Erman 6 10835 Goeller, John 3 10610 Kirkpatrick, Greg 3 56340 Gamp, Rachael 3 16575 Bunn, Rachel 3 70221 Clark, Jeff I 3 13757 <i>frado, john</i>	02608 Longstrokin O 0000 FROM : Halethorpe, MD <u>SkI Number Name</u> 4 44905 Cantafio, Craig 5 62767 Day, Norman 6 61593 Hohn, Jason 5 62763 Fromm, Chris 3 05051 Musick, Tracey 3 06113 Musick Jr, Arnold 7 42956 Harris, James 4 12226 Jacobs, Beecher	02610 Just The Tip O 0000 FROM : Halethorpe, MD <u>SkI Number Name</u> 5 05455 McClain, Vincent 4 65125 Prophet, Ian 4 03436 Brown, Chris 5 64554 Singer, Justin 5 62785 Remeikis, Joshua 5 00657 Alimo, Dominic I 5 02787 <i>mittelstetter, ryan</i> 3 03553 Tucker, Eugene	02611 Any Given Thursday O 0000 FROM : Catonsville, MD <u>SkI Number Name</u> 3 57539 Via, Robin 6 77290 Fahnestock, Kenny 6 03074 Marino Jr, Anthony 5 06791 Wilcher, Brian 5 77690 Marquardt, Chad 3 68187 Ballentine, Cozette 4 67962 Miller, Tanya 3 77763 Fahnestock, Marni	02706 Enter Sandman O 0000 FROM : Dundalk, MD <u>SkI Number Name</u> 4 09645 Icenrode, Joshua 7 32513 Connelly, Brian 5 34254 Sheridan, Danny 6 03973 Icenrode, Henry 3 51154 Lund Jr, Charles 3 71523 Goldberg, John 4 73178 Ludwig, Michael 4 01312 Kable, Crystal	02709 Brews & Cues O 0000 FROM : Dundalk, MD <u>SkI Number Name</u> 4 48847 Whitt, Josh 6 63047 Womer, James 3 67298 Lilli, Michael 5 53939 Shifflett, Brian 7 59757 Clayton, Clint 4 47212 Calabrese, Jim 4 04916 Lilli, Anthony 5 04133 Krueger, David
02804 The Pocket Gophers O 0000 FROM : Dundalk, MD <u>SkI Number Name</u> 3 76631 Huffman, Robert 5 23713 Evans, Charles 3 43164 Evans, Debbie 6 37768 Jenkins, Daniel 3 75910 Leeper, Barbie 3 06277 Dix, Sonny 6 75040 Rosenberger, Jeffrey 5 02645 Daughtery, Emma	02806 Green Room O 0000 FROM : Dundalk, MD <u>SkI Number Name</u> 3 56405 Turner, Bill 7 24433 Smith, Ed 4 64508 Boniface, Larry 3 00551 Barker, Christine 5 27442 Tamala, Frank 4 03165 Bradshaw, Donald 4 65952 Bayer, Michael 5 30061 Miller, Bryan	02902 The Scorpions O 0000 FROM : Dundalk, MD <u>SkI Number Name</u> 5 36015 Higgs, Frank 7 02101 Ward Jr, Gary 4 47212 Calabrese, Jim 4 62809 Maalouf, Marye 3 61637 Campanella, Angelo 4 32741 Metz, Mary Jo 5 61067 Baer, Gerald 3 67231 Sheppard, Christina	03501 "Buncha Bumbs" O 0000 FROM : Baltimore, MD <u>SkI Number Name</u> 3 63909 Tierney, Barbara 3 06484 Godfrey, Karena 4 74019 Gibson, Maurice 5 45069 Eisenhardt, David 5 16306 Stebbings, Joe 5 38228 Flannery, Jim 5 38229 Flannery, Jeff 7 10362 Bareiss Jr, Ricky	03507 Maynard's Cafe O 0000 FROM : Baltimore, MD <u>SkI Number Name</u> 5 36186 Parker, Kevin 4 59244 Washington, Wayne 5 32070 Brooks, Leon 5 76146 Conyers, Terry 4 77759 Black, Roderick 4 64966 Aikens, Derrick 6 73376 Marousis, Haralambos 4 09996 Keeling, David	03604 Turn Down For What O 0000 FROM : Baltimore, MD <u>SkI Number Name</u> 6 62731 Hall Jr, Charles 5 05634 Stanton, Eric 4 03875 Robinson Jr, Norman 4 04626 Hopkins Jr, Antwan 4 42111 Brissey Sr, James 4 11087 Coleman, Bakari 6 14034 Johnson III, Carlton 3 60522 Mateus, Lisa

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03701 Cue Control O 0000 FROM : Catonsville, MD <u>Skl Number Name</u> 5 69057 Bettard III, Willie 5 03515 Jones-Bey, Marvin 3 68189 Yates-Arkward, Stephanie 3 68644 Jones, Sharon 6 00060 Ortiz, Jesse 4 09161 Pearson, Terrill 4 18288 Sohn, Bob 5 62585 Switzer, Herb	03908 B.Billiards O 0000 FROM : Linthicum, MD <u>Skl Number Name</u> 5 40703 Forstner, Michael 5 26397 White, Doug 4 41233 Bennett Jr, James 2 02497 McDermott, Jennifer 4 12343 McDermott, Eric 3 41235 Maher, Shawn 5 11633 Kinder, Duane 3 04707 White Jr, Douglas	04112 Shannon's Pub O 0000 FROM : Halethorpe, MD <u>Skl Number Name</u> 5 09023 Houck Jr, Joseph 6 40063 Wendler, Bob 5 45180 Houck, Joe 5 06075 Schafer, Melvin 3 11473 Hoffman, Brandon 3 10235 Bauers, Brian 4 00001 Holden, Richard 4 64449 Hoffman, Timothy	04114 The Comeback Kids O 0000 FROM : Halethorpe, MD <u>Skl Number Name</u> 3 00968 Goodrich Jr, David 5 15296 Goodrich, Terri 5 05303 Hardesty, Jeffrey 7 14110 Goodrich, David 3 00609 Grow, Cheryle 3 00190 Grow, Mike 4 77701 Olecki, Angie 4 09456 Commins, John	04302 7 Bums & A Shark O 0000 FROM : Dundalk, MD <u>Skl Number Name</u> 6 06699 Salmon, Jeff 6 73209 Iman, Matt 3 06700 Salmon, Gussie 4 41870 Fernsler, Wayne 3 10170 Shope, Donald 3 59882 Wolff, Chuck 5 67422 Creamer, James 5 74593 Affeldt, Shawn	04704 Skeleton Crew O 0000 FROM : Baltimore, MD <u>Skl Number Name</u> 4 47385 Lesko, Ronald 5 35386 Rhoades Jr, Tom 4 72653 Warner, Mark 4 65696 Goodspeed, Mark 3 39105 Fello, Shannon 5 02478 Cox, Thomas 6 72852 Walter, Dustin I 3 29931 <i>leehugh, wanda</i>	49105 Grumpy's O 0000 FROM : Aberdeen, MD <u>Skl Number Name</u> 5 75089 Shelton, Gerald 3 03649 Nicewander, Candice 6 75087 Morrison, Rickey 3 00374 Little, Robert 7 15514 Gullion, Roy 3 09368 Shelton, Hope 4 15448 Nay, James	49309 Heart Breakers O 0000 FROM : Bel Air, MD <u>Skl Number Name</u> 7 71515 Borowy, Douglas 4 63988 Borowy, Steve 6 74530 Borowy, Glen 4 74531 Matthai, Rick 3 77114 Zeman, Jeffrey 3 71838 Borowy, Dawn 4 73357 Borowy, Mark 3 03380 Bradley, Kimberly	49501 Fifty For A Scratch O 0000 FROM : Forest Hill, MD <u>Skl Number Name</u> 5 62935 Parrow, Joan 5 62937 Parrow Jr, Chris 5 37469 Clark, Thomas 3 63823 Born, Danelee 5 67875 Kreczmer, Paula 4 61722 Freeman, Bruce 3 50462 Brun, Holly 6 05325 Carl, Robert	49502 Andy Wargo's O 0000 FROM : Forest Hill, MD <u>Skl Number Name</u> 5 30221 Guercio, Steve 5 06513 Tuttle, Alan 5 24359 Andrews, Amy 4 45704 Guercio, Joe 5 16902 Schemm, Robert 5 27684 Kelly, Dave 4 18122 Daughton, Ramona 4 66558 Hash, Tim	49504 Aces & 8's O 0000 FROM : Forest Hill, MD <u>Skl Number Name</u> 4 36302 Truitt, Dorie 7 25431 Foster, Christopher 5 41700 Hurt, Norbert 3 04838 Tanner, Sharon 5 30212 Newton, Patrick 2 79096 Newton, Hope 4 02963 Cameron, Joe 4 07106 Griswold, Kevin	68003 Sheldon's 313 O 0000 FROM : Greensboro, MD <u>Skl Number Name</u> 5 06848 Stafford, Mark 7 02101 Ward Jr, Gary 4 10884 Kuster, Katie 3 12646 Roark, Linda 3 13678 Adams, Will 5 56784 Bradley III, Ernie 3 09498 Poole, Polly 6 52663 Lusk, Adam
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68102 Stick And Move O 0000 FROM : Salisbury, MD <u>Skl Number Name</u> 4 43092 Wright, Adeana 4 33854 Cannon, Rodney 4 61916 Handy, Jimmy 4 65052 Disharoon-Handy, Debra 6 36871 Marshall, Brian 5 30023 Cottman, Gregory 5 68891 Corbin, Darrell I 3 25294 <i>salyers, nora</i>	68203 The Magic 8 - Balls O 0000 FROM : Henderson, MD <u>Skl Number Name</u> 6 08242 Rhinehardt, Steve 3 13787 Rhinehardt, Joy 4 53630 Eaves, Steve 6 06510 Steward, Wilson 2 02041 Hayslup, Bonnie 4 59969 Bragg, Richard	68807 Do What We Want O 0000 FROM : Cambridge, MD <u>Skl Number Name</u> 2 57440 Wallace, Tammy 6 04279 McGlaughlin, Michael 4 46739 Wallace, Phillip 3 11787 Turner, Justin 7 11943 Moody Jr, John 7 27242 West, Kevin I 2 13657 <i>wallace, hannah</i> 4 57275 Collins, Mark
69202 Bay Country Moose O 0000 FROM : Queenstown, MD <u>Skl Number Name</u> 6 19421 Willis, Geoffrey 6 01321 Pounds, William 5 22708 Willis, Chris 4 62047 Gearhart, Brooks 4 26919 Hatch, Jeff 4 33660 Ford, Martin 3 10427 Hatch, Cody 3 11182 Miller, Chance	69208 VFW Grasonville #7464 O 0000 FROM : Grasonville, MD <u>Skl Number Name</u> 5 06848 Stafford, Mark 7 02101 Ward Jr, Gary 7 19845 Walls, Louis 4 47212 Calabrese, Jim 3 67883 Thomas, Richard 3 04634 Neville Jr, Michael 4 21378 Pollard, Carol 3 11156 Mattingly, Jaimi	69311 Shooting for the Stars O 0000 FROM : Salisbury, MD <u>Skl Number Name</u> 4 61109 Parsons, Gary 5 43556 Fooks, Albert 3 08981 Ogg, Jim 5 26033 Cottrell, Robert 7 40508 Marshall, Terrell 5 62003 Johnson, Jerry 3 12172 Parsons Sr, Gary 3 75699 Nosworthy, Laurie
82206 Lucky Shots O 0000 FROM : Finksburg, MD <u>Skl Number Name</u> 3 00073 Lowman, Kim 5 00065 Lowman, Brian 6 02964 Poole, Todd 5 03043 Krauss, John 7 26024 Barefoot, Jeff 3 08507 McKay-Troutman, Kira 5 23261 Davis, Mat 5 11489 Webb, Brandon	82207 Pocket Assasins O 0000 FROM : Finksburg, MD <u>Skl Number Name</u> 4 67344 Hutchins, Danna 6 65521 Piquett, John 3 03142 Woods, Kristine 6 41206 Koepke, George 4 37555 Vaughn, Paul 5 37290 Campitelli, Philip 3 02142 Deaver, Nicole 4 45299 Conway, Doug	86204 Bad Company O 0000 FROM : Frederick, MD <u>Skl Number Name</u> 6 42855 Reider, Don 4 73495 Flickinger, Craig 3 46849 Ten Eyck, John Bill 5 71392 Snipes, Randy I 4 08735 <i>snipes, logan</i> 6 69266 Reider, Mary 3 56943 Harrison, Sheryl I 3 18811 <i>blucher, brandon</i>
86607 Allen's Outlaws O 0000 FROM : Frederick, MD <u>Skl Number Name</u> 6 59209 Allen Jr, Michael 5 58879 Allen, Dave 3 61933 Garner, Debra 7 60512 Musser, Richard 4 60202 Parrish, Nolan 5 11648 Hawkins, Charles 5 12375 Stebbing, Anthony 3 70151 Joy, Michael	86707 Here For Beer O 0000 FROM : Frederick, MD <u>Skl Number Name</u> 4 60442 Chalkley, Phil 6 60448 Connelly, Howard 5 02507 Connelly, Sean 6 78257 Wentling, Steven 5 00969 Wingo, Jamey 4 78663 Swink, Jon 3 53753 Conway, Kristin 3 10154 Johnson, Heather	87002 Starlite Inn O 0000 FROM : Funkstown, MD <u>Skl Number Name</u> 7 37684 Wishard, Darren 5 27795 Hargett Jr, Paul 6 61158 Fisher, Paul 4 02131 Greenlee, Randy 3 41363 Beasley, Curtis 6 04431 McCoy, Jason 4 53321 Peters, Pam 5 59635 Cutsail, Shawn

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87003 Starlite Inn O 0000 FROM : Funkstown, MD <u>SkI Number Name</u> 6 76171 Cosens III, Reginald 4 63612 Sprankle, Krista 5 56756 Smith, Gerald 7 01537 Buckler, Justin 4 00928 Patmon, Tanya 4 05351 Buckler, Andrew 3 02300 Jordan, Heather I 4 71352 <i>ocasio, miguel</i>	87103 Capt Benders O 0000 FROM : Sharpsburg, MD <u>SkI Number Name</u> 6 18754 Hamilton, Jeff 5 72468 Cooksey, John 5 25192 Rohrer, Jim 5 72466 Dicken, Jason 5 24149 Berger, Scott 3 43837 Borggren, Todd 4 36134 Hamilton Jr, Joe 5 74693 Jordan, Steve	87201 Thunder Road O 0000 FROM : Hagerstown, MD <u>SkI Number Name</u> 6 22068 Sensenbaugh, Darryl 5 02391 Coyle, Carroll 4 40485 Krockner, Crystal 4 05433 Hessong, Bradley 3 01148 Beyer, Bethany 4 02421 Sprecher, Daniel	87307 4 Corners O 0000 FROM : Inwood, WV <u>SkI Number Name</u> 5 43126 McMillan, Roy 4 02506 Ickes, Melissa 6 54517 Laisure, Eric 3 01897 Lewis, Nick 4 07848 Roberts, Bruce 5 07830 Hilton, Raymond 4 57042 Laisure, Beth 4 04436 Pratt, James	87403 Am. Legion # 71 O 0000 FROM : Charlestown, WV <u>SkI Number Name</u> 7 52863 Cogle, Paul 5 60008 Rinker, William 5 54529 Woodward, Jesse 4 04477 Staubs, Terry 4 10443 Shuff, Michael 3 00774 Hardy, Matt 2 75491 Rinker, Valerie I 3 15563 <i>cook, christopher</i>	87406 Long Shot Billiards O 0000 FROM : Charlestown, WV <u>SkI Number Name</u> 5 02244 Collins, Monte 4 04664 Williams, Christopher 6 20828 Ambrose, Curtis 6 11221 Cogle, Calvin 2 05643 Lam, Sandy 4 04584 Floyd, Wayne 3 03008 Collins, Tim 7 59942 Evans, Rick
87503 The Rock O 0000 FROM : Martinsburg, WV <u>SkI Number Name</u> 4 78925 Fout, Angela 5 71470 Hart, Gary 3 02444 Long, Tony 5 01749 West, Tony * 5 11518 Semak, Pete 5 12695 Gelormini, Carl 4 14638 Funk, Josh 5 70558 May, Philip	87701 The Hypnotic 8 O 0000 FROM : Hagerstown, MD <u>SkI Number Name</u> 4 71303 Swope, Amanda 6 70372 Swope, Jason 6 19755 Bartles, Robert 3 65753 Ahalt, Michele 3 04785 Kerr, Robert 4 66913 Reeder, Allen I 3 67580 <i>reeder, amanda</i> 5 59917 Valentine, Joshua	87803 Breakaway II O 0000 FROM : Hagerstown, MD <u>SkI Number Name</u> 5 43448 Berger, Rocky 5 70095 Wise, William 3 04494 Berger, Tracey 4 28681 Quick Jr, Warner 3 06302 Quick, Sandra 3 07614 McClain, Dawn 4 78056 Donaldson, Mark I 7 36020 <i>rodriguez, dagoberto</i>			
88105 Sky Room Lounge O 0000 FROM : Martinsburg, WV <u>SkI Number Name</u> 6 21048 Vesledahl, Jeffery 3 68817 Vesledahl, Jo Anne 5 76271 Fry, Michael 6 54566 Hudson, Michael 4 54322 Horner, Mark 4 00976 Domenico Jr., Garry 6 44972 Robinson, Josh 3 76407 Cogle, Robin	89708 Two Doors Down O 0000 FROM : Manchester, MD <u>SkI Number Name</u> 7 12615 Huntzinger III, Joe 4 64343 Farace, James 3 00795 Graf, William 4 02499 Martin Jr, Ronnie I 4 16009 <i>romer, cody</i> 2 16201 Raber, Sandy I 3 18878 <i>phillips, shawn</i> 7 18609 Stem Jr., Joseph				

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DEFENSIVE SHOTS

**HAVE FUN ... MEET PEOPLE ... PLAY POOL
START CALLING & MARKING DEFENSIVE SHOTS!**

Make League Play More Fun! - Learn About Defensive Shots!

If you "call" and mark Defensive Shots on yourself and your team, no one will accuse you of sandbagging!

If you mark Defensive Shots played by your opponent or the opposing team, no one can sandbag and everyone will have more fun!

**Have every member on your team learn about
Defensive Shots by watching the
APA Defensive Shots video at apapool.com**

- 1. Please remember to call all defensive shots (SAFETIES) out loud ... simply say SAFETY!**
- 2. If you feel your opponent just played a DEFENSIVE SHOT (SAFETY) without verbally calling it, simply mark the DEFENSIVE SHOT on YOUR SCORESHEET.**
- 3. Do not say anything about a player not calling, what you thought was a defensive shot. They may have felt that the shot was not a defensive shot and challenging them COULD LEAD TO A CONFRONTATION AND RESULT IN SPORTSMANSHIP PROBLEMS AND POSSIBLE SUSPENSIONS.**
- 4. Teams who play defensive shots, but fail to mark them on their scoresheets (to try and keep their skill levels down) will be flagged for special handicap review.**
- 5. Teams who FALSELY mark safeties for the purpose of trying to get their opponents handicaps raised, will face suspensions.**

Also check out the ... How To Keep Score ... videos on our website!

SUDDEN DEATH FORMAT

This rule was designed to allow teams to complete their matches within a reasonable time frame. For APA Tri-Annual and National Qualifier 8-Ball play, the Sudden Death rule goes into effect four (4) hours after your official starting time. Your 4th team match must be completed (or have been forfeited) by the 4-hour mark, or all subsequent matches become a one game race. It is ok to forfeit a match prematurely to avoid going into sudden death. Sudden Death is currently not needed in 9-Ball.

When the *Sudden Death* format is in effect, all other league rules apply to player selection. Note that you still must comply with the "23-Rule". We ask all players to help keep to the schedule by being ready to play when their match is called, and by observing the *Match Time Guidelines*. This may help prevent your team from going into Sudden Death.

SUGGESTED MATCH TIME GUIDELINES

TIME GUIDELINES FOR 8-BALL MATCHES

<u>Total Games Must Win</u>	<u>Match Time</u>	<u>Average/Game</u>
4-6	45 minutes	10 minutes
7-10	60 minutes	8 minutes

TIME GUIDELINES FOR 9-BALL MATCHES

Match Time
40-60 minutes

ADDITIONAL SUGGESTED TEAM GUIDELINES

EACH 8-BALL TEAM MATCH	4 HOURS
EACH 9-BALL TEAM MATCH	3 HOURS
EACH NEW PLAYER SELECTION	2 MINUTE LIMIT
EACH COACHING	1 MINUTE LIMIT
AVERAGE SHOT	20 SECONDS
SPECIAL SHOOTING SITUATION	45 SECONDS (MAXIMUM)

TOURNAMENT RULES TO REMEMBER

The current Bylaws of the league are used, unless specifically modified below for this event.

“COMMON PLAYERS” RULE

If you have 2 or more common players on your team (both players are on the same roster of another team in the tournament), your teams will be placed on side-by-side tables, if possible. If you receive your table assignment and your teams are not on side-by-side tables, immediately call it to the attention of the Tournament Director before starting your match. **Teams with 2 or more common players on their team roster may now call for 1 official “waiting” time-out** (not to exceed 30 minutes) to wait for a player common both to their team and another Tri-Annual team (still competing in another match on another table) to finish that match. **To stay warmed-up,** their opponent will be permitted to practice (by themselves on the assigned table) until the common player completes their match for the other team on the other table. **When it’s your turn to put up a player and the player you want to put up is still involved in a match for another team on another table,** simply notify the opposing captain as to the player you are choosing to put up, and that you need to call an official “waiting” time-out. **Mark the back of both scoresheets with the starting time of the “waiting” time-out (using the time indicated on the clock at the Tournament Director’s control desk).** Remember, a team may only call for a maximum of 1 “waiting” time-out and the time may not exceed 30 minutes! Once the time reaches 25 minutes, ask the Tournament Director to come to the scoring table. If the other match is not completed at the end of the combined 30 minute period, the team will have to immediately put up another player or forfeit the remaining matches. **If the match is finished within 30 minutes,** the players originally chosen must play the assigned match and can not be changed. **If the match is not completed within 30 minutes,** and the team with the common player must choose a different player to put up, then the opposing team will be allowed to also choose a different player, even if their team was the first to put up! Players common to 2 or more teams can only coach **one** match. **If two teams with common players are matched against one another, the common players are not allowed to play or coach for either team, and the team match may be shortened by the Tournament Director, based on the number of common players involved.**

PLAYING AREA

No one is allowed in the playing arena (at any time) except for the shooters and their coaches and only during an official time-out! Do not walk in front of the scorekeeper tables at any time!

BREAKING - PRACTICE RACK

Players can agree to flip for the break. Otherwise, you must lag for the break at the Tri-Annals. If you lag, it is permissible to contact the end rails, but contacting the side rails, or scratching, loses the lag; if the balls collide, you lag over again. Both players will receive a chance to familiarize themselves with the table. Hit a couple of balls; check out the roll of the table; turn the table over to your opponent ... then get your match underway. Please limit your practice time at the table to 2-3 minutes per player!

TIME-OUTS

Only 1 time-out per game regardless of the skill level of the shooter. Calling for a non-available time-out by the coach (or other teammate) is illegal coaching and results in a ball-in-hand foul; if called for by the shooter, no penalty applies. Teams may call for a “Rule-Interpretation” time-out (not counted as one of your team time-outs) at any time to clear up a rule.

“SUDDEN DEATH” RULE FOR 8-BALL TEAMS

4-Hour Sudden Death Rule is in effect. A team may officially choose to forfeit any match to save time and avoid Sudden Death (notify the opposing team and the Tournament Director before sudden death is officially announced).

ILLEGAL COACHING

Be careful what you yell out to your shooter so that you aren’t charged with an illegal coaching foul. It is permissible to say “take your time”, however anything construed by the Tournament Director as “instructional” in nature i.e. “easy does it” will result in a ball-in-hand foul!

5-STAR SPORTSMANSHIP PROGRAM

The “FUN FACTOR” system works as follows: Write a number from 1 to 5 on the scoresheet (in the section which reads: “Team #xxxxx receives a ___-Star rating this match”). You will score the team only after all matches are over and only after both Captains have signed the scoresheet. Don’t let the opposing team know that you are giving them a bad rating, unless you want them to get even and give you a bad rating in return. Write their rating in **privacy** ... before turning in your scoresheet at the Control Counter. The rating you give them will be 100% confidential.

SMOKING AT THE GREEN ROOM

If you are a smoker, you must take your smoke break prior to the start of your match. Your match officially starts when your name is called and/or you are put up for a player match.

Do not wait until your name is called to run outside for a smoke even if your opponent says it’s okay! If you do, the first game of your match will be forfeited to your opponent!

Do not run outside for a smoke break between games either (even if your opponent says it’s okay), same penalty applies ... loss of the next scheduled game!

Do not run outside for a smoke break even if your opponent takes a bathroom break (even if your opponent says it’s okay) ... penalty is loss of the game in progress or loss of the next scheduled game!

Smoking in the bathroom or other areas of the facility is loss of match and suspension from the APA!

SMOKE EITHER BEFORE YOUR NAME IS CALLED OR WAIT UNTIL THE MATCH IS OVER TO SMOKE!

GOOD LUCK AND GOOD SHOOTING AND THANKS FOR PLAYING IN THE APA!

PLEASE— NO FLASH PHOTOGRAPHY

Please be courteous of other players while they are shooting.

If you would like to take pictures,
you may do so only without use of a flash.

BE CAREFUL!

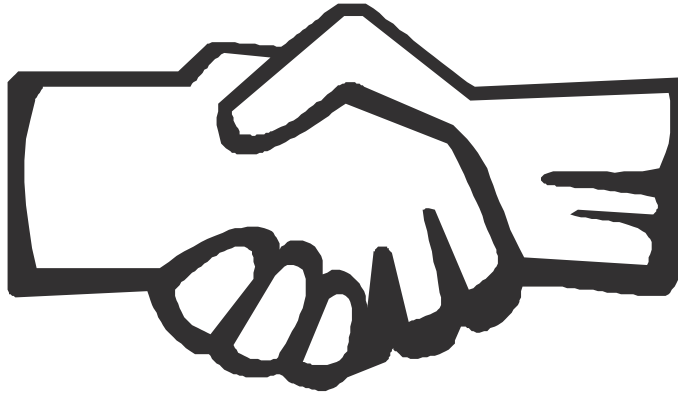
KEEP AN EYE ON YOUR POSSESSIONS!!!

When you travel, be aware of pickpockets and purse/cue snatchers.

**PLEASE
BE AWARE OF YOUR SURROUNDINGS!**

Poolplayers Etiquette

Good Sportsmanship



Have pride in yourself

Respect your opponent

Win or Lose -
it's how you accept victory or defeat

Control your emotions...
don't let them control you

Accept victories and losses with
goodwill and decorum

Make an example of yourself with
Good Sportsmanship

Win with Sportsmanship...Others will Follow!

This message brought to you by





REFEREE GUIDE / INFORMATION

TEAM RESPONSIBILITIES

- ◆ Teams are required to show the highest respect for the referees at all times. Giving the referees a “hard time” will place the team member(s) involved in the “very possible danger” of being immediately disqualified from the event, removed from the premises, and indefinitely suspended from the league.
- ◆ Teams have the right to request a referee change at any time. No reason required.
- ◆ Referee calls are binding and final, and cannot be protested.

REFEREE RESPONSIBILITIES

- ◆ Referees are instructed to report sportsmanship problems to the tournament officials.
- ◆ Referees are asked not to give rule interpretations, or answer rules questions. The requesting Captain, coach, or player is responsible for temporarily halting the match, in order to seek clarification or confirmation from the Tournament Director, whenever a rule is involved. This eliminates mistakes, and misunderstandings. Referees only make calls concerning “good hit-bad hit”, “frozen” ball and other possible playing foul situations. Note that Local League Bylaws over-ride the APA National Rules for local events.
- ◆ Referees are not responsible for watching every roll of the balls on their assigned tables. On potentially close-hit shots, it is the responsibility of the Captains, coaches, and players to protect themselves by calling an official referee time-out (prior to the shot actually being executed). Remember, close-hit calls go to the shooter.
- ◆ Referees are instructed to always make an attempt to “watch a hit” (whenever requested), however, it is the responsibility of the non-shooting player to “hold up the shooter” before asking the referee to watch a hit!
- ◆ Referees are asked to never offer calls, even if they see an obvious foul. It is your responsibility to ask them if they saw the shot and if the shot was “bad”. If they are 100% sure it was bad, then you will be awarded ball-in-hand. If they forget and initiate a call, remember “a foul is still a foul” and the call stands!
- ◆ Referees are asked to never discuss “game strategy/shot selection” with any of the players during their match.



HOW TO REQUEST REFEREE ASSISTANCE

Captains, coaches and match players should use one of the following methods to request referee help:

- 1.) If a shot looks to be “close” and you feel that a foul might occur, your team should **call for a free “referee time-out” and temporarily stop the match before the shot is played.** Note that the other team’s player may not recognize your voice, and may continue with their shot. Hold up the shooter by getting the attention of “YOUR” shooter (since your player will immediately recognize your voice). **Example: Joe, “HOLD UP THE SHOOTER, we need a referee to watch the hit!”**

Having “YOUR” player hold up the shooter gives the referee time to determine the situation on the table, and to get into position to watch the hit.

It may take time for the referee to get into place (because of activity on a nearby table), so be patient. When making a call, note that unless the referee is 100% sure that the hit was “BAD”, they are instructed to call the hit as “GOOD”. APA rules state that “SPLIT” hits are good and go to the shooter.

It must be obvious to the referee that the hit was “BAD” for a ball-in-hand foul to be awarded.

- 2.) If a shot did not look to be “CLOSE” (before it was shot) or if something unexpected occurred during the shot (that you think might have been a foul), **call a free “referee time-out” and temporarily stop the match (before another shot is played).** If a referee happened to be looking at your table at that time, and is 100% certain that the hit was “BAD”, they will give you a call. Their call is final and binding.

Remember, the referees have been asked not to “initiate” any calls, even if they see a foul occur. You must “**VERBALLY**” ask them if they saw the shot, and if they could determine whether or not a foul occurred. If they are not 100% sure that the hit was “BAD”, the hit is considered “GOOD” and the call goes to the shooter.

Captains, coaches, and match players, *should not* simply “point at” or “yell for” a referee! In order to properly protect your team, please stop the match, by yelling for “YOUR” player to “Stop the Shooter” before seeking referee assistance.

2017 VEGAS 8-BALL TEAM CHAMPIONSHIP

VEGAS TRAVEL FUND - (\$5,000/TEAM)

This year, we will again allow the winning teams to purchase their own airline tickets, however to guarantee rooms at the Westgate, we will be booking the rooms for you and deducting the cost of the rooms from your travel assistance fund. If you wish to go in earlier or extend your stay in Vegas, you will have to do this directly with Westgate.

If they are filled, you may try www.hotels.com for information on rooms at other hotels in the area. The APA does have sub-blocks at Circus Circus, SLS Hotel & Company, and the Stratosphere. See attached flyer for pricing!

Here are a few website suggestions on booking airline tickets:

www.orbitz.com

www.cheaptickets.com

www.hotwire.com

www.travelocity.com

www.expedia.com

Each winning team has been allotted two rooms (which will accommodate from two to four people per room). Please note that the Westgate can not “guarantee” your request for a room with two double beds. Your request will be filled on an availability basis only.

The APA National Office has blocked rooms at the Westgate and we have sub-blocked two rooms for your team for seven nights with check-in Sunday, August 13th and check-out Sunday morning, August 20th. We had to pre-pay for the two rooms for the entire seven nights in order to guarantee our quota of rooms in the sub-block, so unless other teams need more rooms, your team may not turn in the two rooms you have been assigned.

We can only fill requests for extra rooms based upon availability.

Room rates at the Westgate Las Vegas Hotel & Casino are as follows:

\$83.00 per night + 12% sales tax (\$9.96) = \$92.96 per night

7 nights x \$92.96 per night = \$650.72 per room

You must check-in at the Westgate Registration Desk on the *first day* of your stay, to confirm your reservation. **If you fail to do so, the Westgate may cancel your room for the entire stay!**

2017 VEGAS 8-BALL TRAVEL FUND WORKSHEET

TOTAL TRAVEL DOLLARS AVAILABLE TO YOUR TEAM IS \$5,000.00.

One night at \$92.96 x 7 nights x 2 rooms = \$ 1,301.44

Team Registration Fee = 250.00

Number of Bon Voyage Party Attendees ___ x \$25/Ticket*** = TOTAL DEPOSIT \$ _____

TOTAL WITHHELD FROM \$5,000 TRAVEL FUND \$ _____

**Balance due to the team = \$ _____ divided by ___ (# of team members) = \$ _____ per player
(Individual checks will be sent 7-10 days after receipt of this form)**

Division/Team # _____

Please check us in on Sunday, August 13th and out on Sunday morning, August 20th. If a different check-in date is required, please list it under Special Booking Instructions or call Paula at 410-255-5400 ext. 122.

The names listed below must be the people that physically check-in at the Westgate. The Westgate will not allow someone else to check-in if their name is not listed below. Please contact Paula if this needs to be changed.

	Single (1 bed)	**Double (2 beds)
Name on Hotel Room #1 _____	<input type="checkbox"/>	<input type="checkbox"/>
Name on Hotel Room #2 _____	<input type="checkbox"/>	<input type="checkbox"/>
**Name on Hotel Room #3 _____	<input type="checkbox"/>	<input type="checkbox"/>

**Based on availability only!

Special Booking Instructions: _____

**If you need to make any changes to your room reservations,
you must call no later than Noon Tuesday
(410-255-5400 x122)!**

*** Players electing not to travel to Vegas to participate with their team in the NTC Championship will forfeit their share of the Travel Assistance money allocated to the team. Once the rooms are booked and the deposit is sent in, all excess monies will be equally divided among "all" eligible team members and checks will be issued. Players electing not to go to Vegas with the team are to return their travel assistance money to their team. If they do not, they will no longer be eligible to share in the APA's travel assistance fund, should they win trips in the future. Captains, if any team member wants separate accommodations (and you request us to book the room out of your travel funds), it is your responsibility to collect the required monies from that member and "equally" disperse the money to "each" other member on your team.*

*****Note: Each Bon Voyage Party attendee will receive their \$25 deposit back (in cash) when they show up and check in at the Bon Voyage party on Saturday, August 5th at 1pm at the New Green Room.**

Vegas 2017 APA T-Shirt Request Form

Div#/Team# _____

Captain Name _____

This year all Vegas bound teams will receive “3” free APA t-shirts for each player on the team! Please place your order below and return to the Tournament Director before leaving the site this evening. Please write the quantity of each size in the table below.

Limit: 3 shirts per player listed on roster

Players Sizes	How many players get which size
Small	
Medium	
Large	
XL	
2XL	
3XL	
4XL	

Shirts will be distributed at the Bon Voyage party on Saturday, August 5, 2017 at
The New Green Room.

**THERE IS ABSOLUTELY NO DRINKING IN THE
PARKING LOT OR TAKING ALCOHOL IN OR
OUT OF THE NEW GREEN ROOM**



If you are caught taking any alcohol outside of the building, bringing alcohol inside the building, or drinking in the parking lot, you will face being barred from the facility and a minimum 30-day to 1-year suspension from the APA. If your actions were to cause the New Green Room to lose their beverage license, we would lose our tournament facility! This is a serious matter!



PICTURE I.D. REQUIRED

All participants are required to present a current state certified positive picture I.D. in the form of a state I.D. from their state of residence, a passport, or a Military I.D. prior to competing in any APA Higher Level Tournament. This includes all Tri-Annuals, all of our National Qualifiers, and all Mega and Regional Singles events.

Even though this requirement will not be mandatory (at this time) for the Divisional Playoffs or during regular session play, keep in mind that the opposing team still has the right to request I.D. prior to the start of any APA player match.

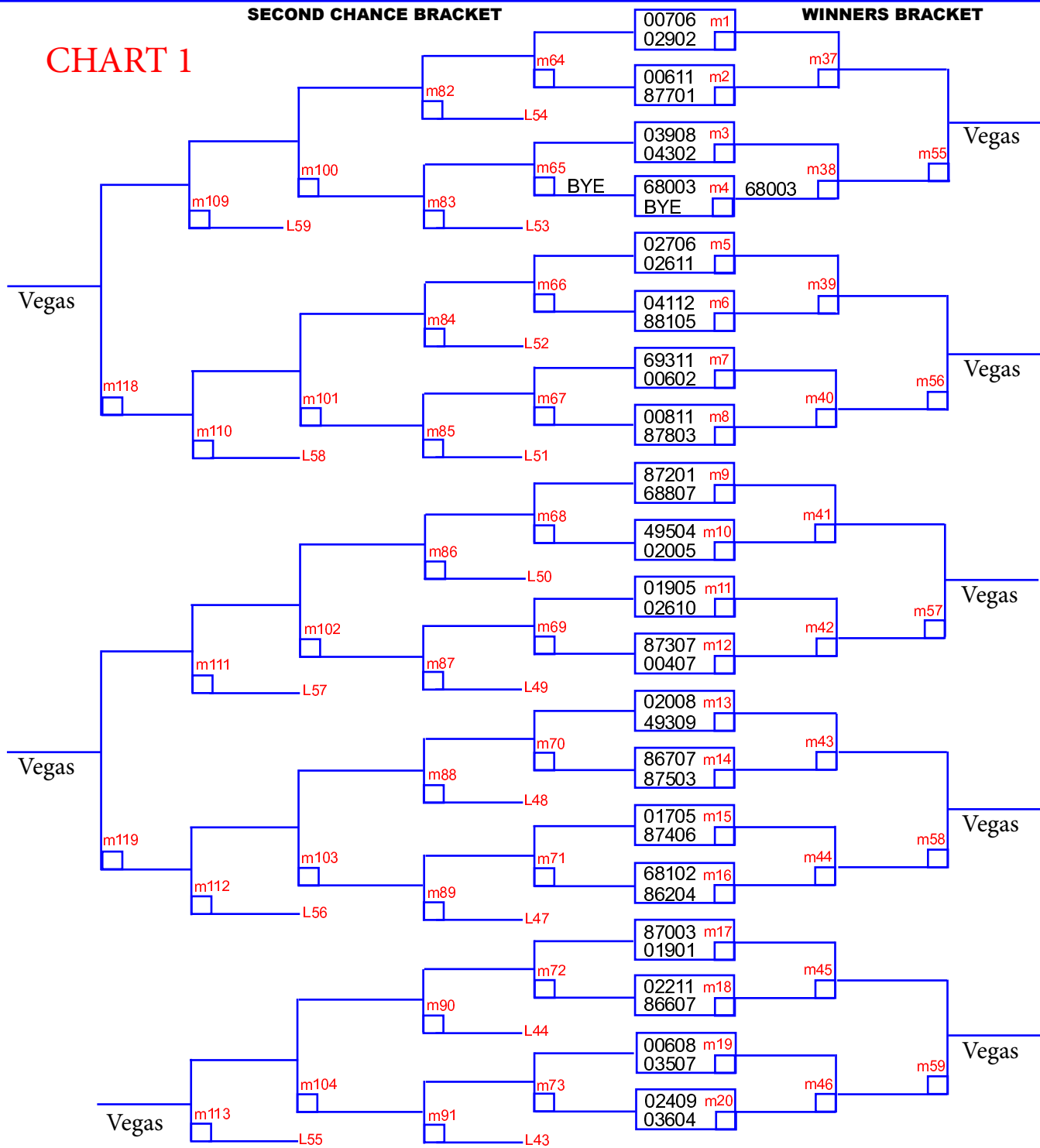
If you have a legal problem that does not allow you to obtain a Driver's License, **this rule still applies**. You may still obtain a picture I.D. (age majority card) from the MVA. If you do not have a proper I.D., check with your state officials to obtain a picture I.D. PRIOR to the event.

Also note that if traveling to the Nationals, all airlines also require a positive picture I.D. for air travel.

**If you do not have a proper picture I.D.,
you will not be allowed to play!!!**

This rule may only be waived by the Tournament Director or League Operator when it is certain that the player who forgot or lost their I.D. is who they say they are!

CHART 1



2017 LAS VEGAS WORLD QUALIFIER

16 Teams share the \$80,000 travel fund and head to Vegas!

Winners of matches 55-63
 Winner of match 113
 Winners of matches 118-121 plus "2" Wildcard Teams each receive \$5,000 travel fund



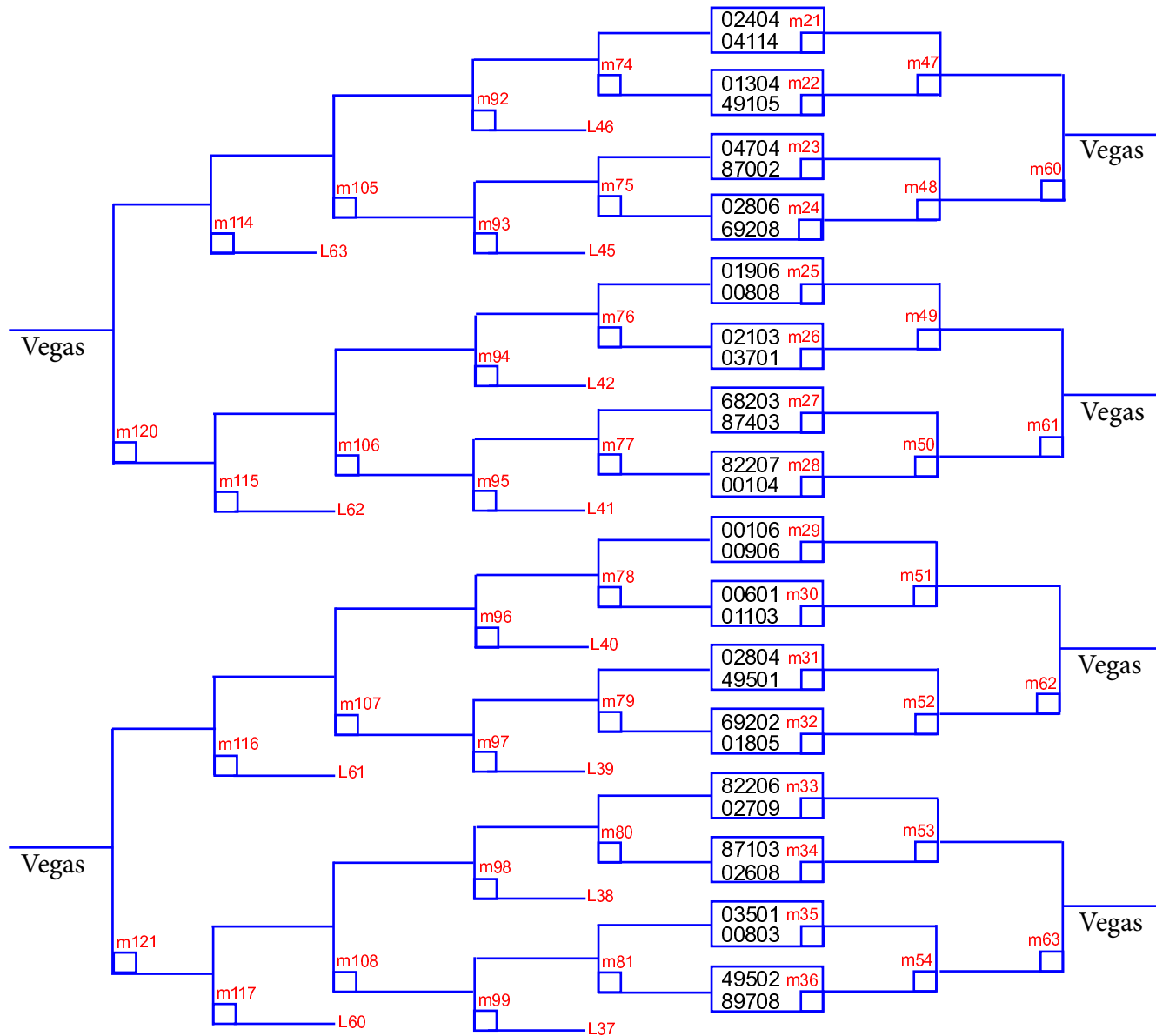
MATCH TIMES

MATCH	DAY	TIME	DATE
m1-m24	FRI	8 PM	June 16
m25-m36	SAT	1 PM	June 17
m37-m54	SAT	7 PM	June 17
m55-m63	SUN	Noon	June 18
m64-m81	FRI	8 PM	June 23
m82-m99	SAT	1 PM	June 24
m100-m108	SAT	7 PM	June 24
m109-m117	SUN	Noon	June 25
m118-m121	SUN	6 PM	June 25

CHART 2

SECOND CHANCE BRACKET

WINNERS BRACKET



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m100-m108	SAT	7 PM	June 24
m109-m117	SUN	Noon	June 25
m118-m121	SUN	6 PM	June 25